

BOARD OF TRUSTEES
AGENDA
March 21, 2016 (7:00 PM)

PUBLIC HEARING:

- 7:30 PM: Public Hearing – Local Law #2 of 2016
Amendment to Local Law ___ Outdoor Displays**
- 7:45 PM: Public Hearing – Expenditures from Highway Capital
Reserves and Sewer Capital Reserves for the Purchase of
Mower Equipment**
- 8:00 PM: Public Hearing – Local law #3 of 2016 – Sewer Unit
Fee**

REGULAR MEETING:

Call to order with Pledge

- Resolution:** To Approve Minutes of the February 16, 2016
Village Board of Trustees Meeting
- Resolution:** To Approve Minutes of Budget Workshop Minutes
from 3/12/16 & 3/19/16
- Resolution:** To Approve: Abstract No. 10 of 2015 -2016

Recognition of Citizens:
Mayor's Report
Trustee's Reports
Department Reports
~ Village Administrator
~ Village Clerk
~ Village Treasurer
~ Village Legal Counsel
~ Village Building Inspector Report

OLD BUSINESS:

- Discussion:** Village Bell – Controller
- Discussion:** HFFD Kitchen Project – Update/Status
- Discussion:** Discuss and Approve the Purchase of Two Zero Turn
Mowers and Approve the Trade of Two Zero Turn Mowers
Currently In Service.

NEW BUSINESS:

- Discussion:** Presentation – Eagle Scout Project – Thomas
James
- Resolution:** To Approve Budget Adjustments Made By Judi Barrett
(Book Keeper) – List Provided and Read
- Resolution:** To Approve Use of HAP Gazebo – Annual National Day
of Prayer – Thursday, May 5th 11 AM-1:00 PM
- Resolution:** To Approve HFFD Volunteers – (David A. Lonhair
and Austin P. Zobel)
- Resolution:** To Approve Contract/Agreement – Permanent
turnaround Easement – Honeoye Falls / Cornerbrook
Development (Pinebrook APTs LTD)
- Discussion:** UNITED WAY of Rochester – 2016/17 Pledges
- Resolution:** To Schedule a Public Hearing to Repeal Local Law No.
3 of 2015 to Override the Tax Cap- Tax Levy Limit
Override. (Local Law #4 of 2016) April 4, 2016 @ 6:00
PM
- Resolution:** To Approve the Hiring of two Seasonal Summer
Laborers for the DPW.
- Resolution:** To set Public Hearing To Approve New Local Law
Allowing Village Clerk to Live Outside the Village